# PETER LE

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### SUMMARY

I'm a Visual Designer with a background in Marketing, Web Design, and Animation/Illustration. I love helping brands by elevating their visual language and evaluating/identifying the intersection of their business needs, customer needs, and storytelling opportunities. Highly adaptable to fast-paced and changing start-up environments. Eager to grow and learn within a team to solve complex user problems with data, storytelling, and creativity.

# **SPECIALTIES**

UI/Visual DesignBrandingAnimationAdobe CCUser ExperienceArt DirectionIllustrationSketchGraphic DesignVideo & PhotographyConcept ArtInvision

# **EXPERIENCE**

#### Piper, Inc.

Senior Visual Designer, San Francisco, CA

July 2017 - Present

- · Lead art direction and visual asset needs across marketing, sales, product, and software departments
- · Collaborate with the CEO, Head of Education, Director of Marketing, Director of Product Design, and devs
- Manage relationships with consultants, contractors and local printshops

#### Sazze

Visual & UI/UX Designer, Campbell, CA

August 2015 - July 2017

- · Redesigned DealsPlus web/mobile & DealsPlus Admin
- · Support design work & feedback on secondary IPs (Whym, Blackfriday.FM, Fashion Stash)
- Created promotional, and content material

### KiwiCo, Inc.

Freelance Graphic Designer & Illustrator, Mountain View, CA

April 2015 - August 2016

· Layout, Illustrations, & product design deliverables for Koala, Kiwi, Tinker, and Doodle Crate

#### **Tanjarine**

Creative Services Intern, Mountain View, CA

April 2014 - September 2014

- · Designed marketing, promotional material, and UI specification documents
- ${\color{blue} \bullet} \ \, \text{Collaborated with Senior Designers on wireframes, prototyping, and user-testing}$

#### Recurious

Visual & Motion Designer, Sunnyvale, CA

October 2013 - March 2014

· Prototype design work for two un-released iOS mobile games

### CHARITY

## Rare Candy: A Pokemon Gallery & Auction for Charity

Co-Coordinator & Curator, San Jose, CA

January 2013 - May 2013

• Raised over \$10,000 in bids and yielded over \$9,000 in return for Canines for Disabled Kids

# **EDUCATION**

**UCSC Extension** Summer 2016 - Fall 2016 Animation Collaborative
January 2014 - April 2014

San Jose State University Fall 2008 - Spring 2013

Mobile Interface Design

Pixar - Bill Cone's Light & Color in Film Bachelor of Fine Arts Animation/Illustration

User Experience Design for Smart Things, Virtual Reality, and Wearable Technology